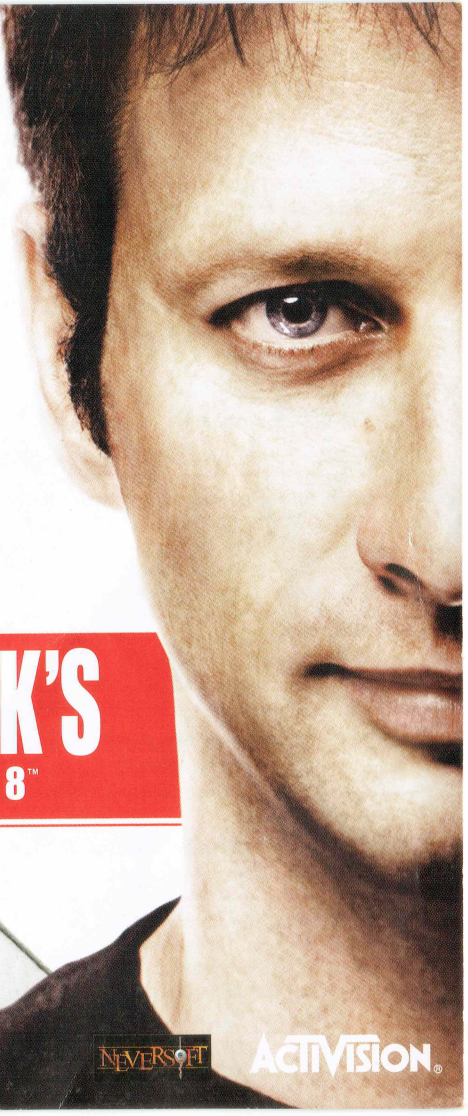
TONY HAWK'S
PROJECT 8™



TEEN
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CONTENT RATED BY ESRB

NEVERSOFT

ACTIVISION®

⚠WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures, or
- any involuntary movement or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PLAYSTATION®3 system.
  Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PLAYSTATION®3 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®3 FORMAT DISC:

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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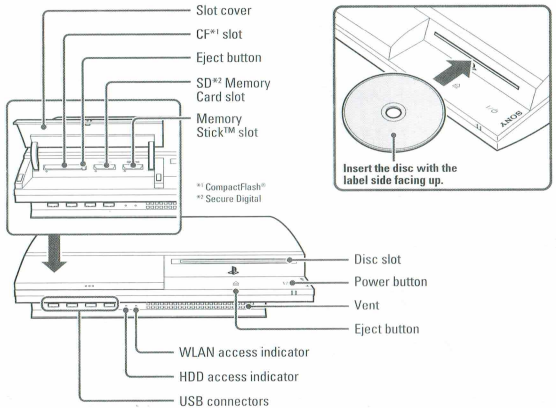
Getting Started

PLAYSTATION®3 system front



Starting a game: Before use, carefully read the instructions supplied with the PLAYSTATION®3 computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

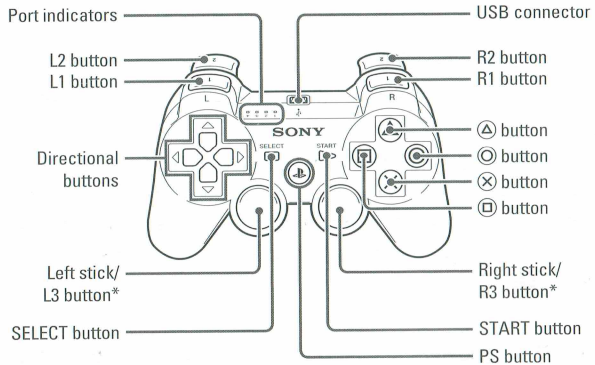
Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the *Tony Hawk's Project 8* disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PLAYSTATION®3 system's home menu, and then press the ⊗ button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint: To remove a disc, touch the eject button after quitting the game.

Getting Started

Using the SIXAXIS™ wireless controller (for PLAYSTATION®3)



*The L3 and R3 buttons function when the sticks are pressed.

Note: To use the controller, you must first register or "pair" the controller with the PLAYSTATION 3 system and assign a number to the controller. For details, refer to the instructions supplied with the system.

Saved data for PLAYSTATION®3 format software
Saved data for PLAYSTATION 3 format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

Game Controls

Basic Controls

Crouching

To crouch, press and hold the ⊗ button.

Ollie (or Jump)

To ollie, press and release the ⊗ button. An ollie can also be performed at the top of a ramp to increase height and/or distance (depending on the type of ramp).

Grab Tricks

To perform a grab trick, you must first be in the air. Once in the air, press the ○ button in combination with a direction on the directional buttons. Each direction on the directional buttons performs a different grab trick. The longer you hold the ○ button down during a grab trick, the longer you'll "tweak" the trick. The score for the trick increases over the length of the grab.

Flip Tricks

To perform a flip trick, you must first be in the air. Once in the air, press the □ button in combination with a direction on the directional buttons. Each direction on the directional buttons performs a different flip trick.

Grind Tricks

To perform a grind trick, you must be near a rail or a grindable surface (like a ledge). First ollie (press and release the ⊗ button), then press the △ button when near the rail or ledge to perform a grind trick on the rail.

- 50-50 – When parallel to a rail, ollie (the ⊗ button) onto the rail and press and hold the △ button.
- Nosegrind – Press ↑ on the directional buttons and the △ button.
- 5-0 – Press ↓ on the directional buttons and the △ button.

- Boardslide/Lipslide – Rotate the board perpendicular to a rail and press the △ button.
- Noseslide/Tailslide – Press ← or → on the directional buttons and the △ button. Rotate the part of your board you want to slide on into the rail.
- Feeble/Smith – Press ↙ or ↘ on the directional buttons and the △ button.
- Crooked/Overcrook – Press ↖ or ↗ on the directional buttons and the △ button.

Lip Tricks

To perform a lip trick, skate straight up a ramp and press the △ button with a direction on the directional buttons at the lip (or top edge) of the ramp. Hold the △ button for a longer lip trick. Press ← and → on the directional buttons to balance.

Manuals

To perform a manual, quickly press ↑ then ↓ on the directional buttons. You can also nose manual by quickly pressing ↓ then ↑ on the directional buttons. Press ↑ and ↓ on the directional buttons during a manual to balance.

Reverts

To revert when landing back onto a ramp, press the R2 or L2 button when you hit the ramp surface coming out of an aerial maneuver.

No Comply

To perform a no comply, quickly tap ↑ on the directional buttons just before pressing and releasing the ⊗ button.

Boneless

To perform a boneless, quickly tap ↑ ↑ on the directional buttons and press and release the ⊗ button. The boneless allows you to ollie higher and farther than a regular ollie.

Advanced Controls

Focus Mode

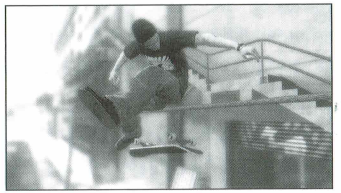
When your Special Meter is filled, click the **left stick** to go into slow-mo focus control. Now you can view every trick and land it clean. Just keep your Special Meter up and your combo going to stay in Focus mode longer.

Nail the Trick (patent pending)

Nail the Trick mode uses the right and left sticks to directly control your skater's feet. To activate Nail the Trick, ollie in the air and click both **sticks**. The game goes into slow motion; now the left stick controls the skater's foot on the left side of the screen and the right stick controls the foot on the right of the screen. Push and hold either stick in any direction to flip the board. Keep holding the stick in that direction until the board rotates all the way around. When the skateboard is right side up again, release the stick to put your foot back on the board and land.

You can "combo" to a new foot motion when the board is close to centered below your feet and either…

right side up, or



perfectly upside down, with the trucks pointing straight up.

You can combo as many times as your ollie allows—be creative!

Scoring

You accumulate points as your board rotates. In addition, you earn multipliers for the following actions:

- Each unique foot motion done within a combo (Variety Bonus);
- Any combo with the trucks pointing up (Trucks Up Bonus);
- Every 180° you rotate your body while tricking (Body Spin Bonus). Press the R1 or L1 button to spin your body during a trick.

Advanced Tips

- If you push the sticks precisely straight up, down, left, or right you can get a "Perfect Flip" bonus to spin the board faster and gain points more quickly.
- Using both sticks in a flip trick gives you slightly more points.
- When skating normal, pushing down or up on the left stick (front foot) will Kickflip or Heelflip. Pushing down or up on the right stick will Shove-It Backside or Frontside. Controls reverse for switch.
- You can work Nail the Trick into regular scoring combos for big points.

Nollie

To perform a nollie, first press the ⊗ button to get into ollie position, then press the L2 button. Nollie flip tricks follow from the nollie stance.

Switch Stance

You'll score more points when performing tricks in switch stance, which is the opposite of the skater's normal stance. To get into switch stance, press the R2 button.

Fakie Ollie

To perform a fakie ollie, get into switch stance position, then press the L2 button to get into fake ollie position, and then press the ⊗ button. Fakie flip tricks follow from the fakie stance.

Wallrides

To perform a wallride, approach a wall at a 45° angle and ollie into the wall while holding the △ button. Press the ⊗ button to wallie.

Wallplant
To wallplant, jump straight into a wall and press the ⊗ button to plant your foot on the wall and kick off in the opposite direction.

Wallpush
Skate or manual straight into a wall and hold the △ button to push off the wall.

Spine Transfers
To transfer over a spine (two quarterpipe ramps placed back-to-back), press the R2 button when launching off one side of the spine.

Skitching
To skitch (get pulled behind a vehicle), press ↑ on the directional buttons when directly behind a vehicle.

Flatland Tricks
All flatland tricks stem from the manual. Once in a manual, tapping twice on the ○ button, △ button or □ button, or any combination of those buttons, produces a variety of flatland tricks. You must balance during a string of flatland combos using ↑ and ↓ on the directional buttons.

Double-Tap Flips and Grabs
Press ↑, ↓, ← or → on the directional buttons and double-tap the ○ or □ button twice to bust a double or more advanced version of the base (single-tap) trick. These tricks score more points than base tricks.

Flips
When performing a flip or grab trick, you can customize your move in mid-air by using the **directional buttons** or the **left stick**. To perform a flip or roll while in the air, press the L2 button while pressing any direction on the **directional buttons** or the **left stick** to invert your air.

Quick Turn Around
Press the R1 button twice to do a quick 180º

Acid Drops/Bank Drops
Press the R2 button while jumping over a quarterpipe ramp or slanted ramp to acid drop or bank drop. You can do this while skating or walking. (See the Walking section on this page, below.)

Bailing
When you bail, you can now control the direction of your bail with the directional buttons. The △ button bounces the skater off the ground. While bailing you can press the ⊗ button to get on your board faster. To auto bail, press the L2, L1, R2 and R1 buttons all at the same time. You can press the L2 and R2 buttons to control the direction of your bail. You can also perform a quick get-up by tapping the □ button during a bail.

Natas Spins
To perform a Natas Spin, jump onto a mailbox, pole or fire hydrant, and land on it while pressing the △ button. Use the **left stick** or **directional buttons** to keep your skater balanced.

Grind/Lip/Stall/Natas Branching
In the middle of a grind or lip trick, tap twice on the ○, △ or □ button or any combination to change your trick.

Stall
To perform a stall, press the R2 button and press the △ button plus a direction on the directional buttons.

Off-Board Controls

Walking
To switch from skating to walking, press the R1 and L1 button at the same time. While in Walk mode, use the **directional buttons** or the **left stick** to control your skater.

Climbing/Hanging
Jump (using the ⊗ button) near a wall or hanging wire and press the R1 button to grab the ledge. While hanging, press ← and → on the directional buttons to move your position and press ↑ on the directional buttons to climb up onto the ledge surface.

Wall Run

While facing a wall, press ↑ on the directional buttons toward the wall, then press the R1 button.

Combos and Specials

Combo Basics

Launch up a ramp, perform a grab trick, press the R2 button when landing on the ramp to revert and then quickly press ↑\↓ or ↓\↑ on the directional buttons to enter into a manual. Try experimenting with this combo to get bigger scores.

Special Meter & Special Tricks

As you score points in *Tony Hawk's Project 8*, your Special Meter (the meter in the top left corner of the screen in game) fills up. When the meter is glowing and pulsing in color, you can perform special tricks that you normally cannot. The Special Meter increases as you perform tricks, so you'll be able to bust some special tricks in the middle of your first combo. By default, you'll start with three special tricks. Special tricks are performed using multiple direction presses on the directional buttons with the corresponding face button. You can change your special tricks in the View Tricks menu, found under Stats and Rankings. The three default special tricks cannot be reassigned in story mode. Some special tricks can be purchased at the skate shop.

Camera Control

You can use the **right stick** to move the camera and check out what's around you when you're skating. Now you can also control the camera while in Focus mode. Lock the camera in place by clicking the **right stick**. Clicking the **right stick** again unlocks the camera.

ReMap Tricks

In Free Skate you can remap your skater's tricks. After selecting the skater you want to use in Free Skate, select **Remap Tricks**. You can then edit grinds, grabs, flips, inverts and special tricks.

Tilt Controls

Tony Hawk's Project 8 allows you to control your skater by using the SIXAXIS™ wireless controller (for PLAYSTATION®3). To use the Tilt Control feature you must go into your menu options to enable it.

From the **main shell screen** go to Options > Game Settings > Control Setup

– or –

From the **Pause menu** go to Game Options > Control Setup.

The options in the menu for controlling your skater using Tilt are:

Tilt Balance – This allows you to use the controller to balance and steer during manuals and grinds. Tilting the controller forward and backward will control your manual balance, while tilting side-to-side will steer your skater (in their manual). To control the balance of your skater while grinding, you must tilt the controller side-to-side.

Tilt Steering – By tilting your controller side-to-side you may steer the skater.

Tilt Tricks – Tilt the controller in different directions while in the air and press either the **Grab Tricks** or **Flip Tricks** button to perform various maneuvers. By tilting the controller you are controlling what trick is performed, just like using the sticks or directional buttons. Shake or flick the controller to go into a manual. If you press the L2 button while in the air and tilt your controller forward or backward, your skater will perform flips.

Nail the Trick – When in Nail the Trick mode you can control your board using the SIXAXIS™ wireless controller (for PLAYSTATION®3). Tilt and twist the controller and watch the board spin in the same direction. Return the controller to its starting position and your skater will plant his feet.

Career Mode

In *Tony Hawk's Project 8*, Tony Hawk is on a search for the Top 8 amateur skaters in the world to be a part of his Project 8 team. He has stopped in your town, and it's up to you to get noticed by Tony and his friends, so that you can get a spot on the team.

You are presented with story-specific missions throughout Career mode. To progress through the game and see all the city and skate spots, you need to complete these missions. Characters in the game will have an orange glow. Get close to the character and you will then be able to press the ■ button to interact with them.

Tutorial – At the start of your career you have the option to play a tutorial where you can skate as the pros. Learn new tricks, or use it as a refresher course.

Stokens – In *Tony Hawk's Project 8* your skater is rewarded with stokens each time you impress the locals with awesome skate tricks. You can steal stokens from pedestrians by knocking them over on your board, but look out because they just might hit you back and steal yours. You can then use these stokens to purchase items in the skate shop.

Skate Shop – In the skate shop, stokens can be used to purchase new decks, special tricks or pro skater's tricks (see Pro Tricks mode).

Your Room – At the beginning of your career, or at any point in the game, you can access your skater's room and edit their physical appearance and apparel.

Stats – View your stats to see how you're progressing in skills such as grind, manual and air. You can build up your skater's stats by skating around the world.

Rankings – View the rankings menu to see where you stand up against the other skaters. Move your way up the rankings to join *Tony Hawk's Project 8* skate team. You can use this menu to track your sponsors, as well.

Records – Want to see how long you can hold a lip trick or how high you can air? Check out this menu to view your record highs.

View Tricks – Use this option to view button commands for tricks available to you. Visit the trick editor to change your special tricks or any other trick.

Nail the Trick Goals – On specific objects you will see the words "Nail the Trick." Activate the goal and ollie off of these; the camera will turn and you will enter Nail the Trick mode. Use the **left and right sticks** to control the board and complete the goal.

Historical Goal Markers – Once you have completed a goal, a floating marker will appear. This allows you to go back and replay the goals later on in your career. For multiple difficulty goals you can return to your goal to beat your previous score.

The Clock Marker (goal icon) – This icon represents an active goal that hasn't been completed and has a lower priority than other goals. Likely to appear only when lots of goals become active deep in the game.

Secret Spots – There are a number of secret spot tokens hidden all around the city. Keep an eye out for them.

Gaps – Gaps are placed all over the world. A gap requires the player to grind a certain rail, transfer from one QP to another, or manual a certain distance. The challenge is in finding them yourself! Collect all the gaps to unlock something cool.

Compass

On the top of the in-game screen is a compass, which helps you locate all the various things to do throughout the city. The compass shows you where different goals and challenges are located.

View Goals

At any time during Career mode, you can visit the Pause menu and select **View Goals**. The View Goals screen shows you which goals are available for you to complete. Press the L1 and R1 buttons to view different areas and ↑ and ↓ on the directional buttons to look at the goals for that area. This is also a great way to view which goals you have completed. Highlight the goal you want to find and press the ■ button. This will set a waypoint on your compass. Use this tool to help you find goals quickly.

Nokia Video Phone Messages
Keep an ear out for your Nokia N93 phone. You can receive text messages and video messages that provide further information about the story and your mission objectives. These messages can also be found in the Pause menu under Video Phone.

High Score/Free Skate
Choose a level or city area and practice your skating skills. If you're up to the challenge, start a high-score run and try to score your best within two minutes. You can set high scores and new records in this mode. To earn access to all the areas and levels in the game, you must play through Career mode first.

2-Player
When you and a friend are ready to go head-to-head, this mode offers up many different 2-Player games. Please see Multiplayer Games on page 15 for further explanation of the available games.

Note: To select 2-Player mode from the Main Menu, two controllers must be assigned to two ports in the PlayStation 3 computer entertainment system.

Pro Tricks
Pro Tricks mode allows you to view motion captured tricks performed by the pros themselves. You have the ability to slow the camera down or speed it up. Use this player to learn how to flatland like Rodney Mullen or invert like Tony Hawk himself. Unlock new pro tricks in Career mode and then purchase them in the skate shop.

Create

Note: Activision Customer Support cannot troubleshoot user-made skaters.

A note about Career Skater:

In *Tony Hawk's Project 8*, the Career skater you customize cannot be used in any other mode of play, and the same goes for a skater created outside of Career mode—it cannot be used in the Career. All customization of your Career skater should be done inside Career mode (within the skate shop and your room), and all customization of a skater for 2-Player and Free Skate should be done within the **Create** option from the Main Menu.

Creating Your Skater
You can create nearly any kind of skater. Create a unique look for your skater. From the Main Menu, select **Create**. Choose from a list of five different skater styles. You can also load a previously saved skater.

Note: Some items or customization options are not compatible with other options.

Piece Categories
The available piece categories when creating a new skater or editing your current skater are Information, Head Options, Torso Options, Leg Options and Buttons Options.

Available Pieces
At the start of the game, some pieces will be unavailable to you until you've purchased the item from within Career mode. To unlock more pieces with which to customize your skater, you'll need to play through Career mode and purchase these items.

Multiplayer Games

Trick Attack
The player with the highest score at the end of the time limit wins!

Score Challenge
Similar to trick attack, except the match ends when the first skater reaches the target score.

Combo Mambo
The player who busts the biggest combo during the time limit wins! Make your combos count, because your highest scoring combo will be your score for the match.

Combo Challenge
Go for the highest combo score.

Graffiti
The player with the most "tagged" objects wins! Obstacles are tagged with your color by tricking off them. Try to steal your friend's tags by pulling higher scores and bigger combos off the same object.

H.O.R.S.E.
Pull off higher combos than your friends to get them to spell out H.O.R.S.E.—the classic b-ball game skater-style.

Free Skate
Keep it real with a no-time, no-score and no-rules session. Skate just like you do on the street, minus the ever-present cops and security guards.

Game Options

Save Game/Load Game
To save a game, you'll need at least 264MB of free space available on your PLAYSTATION®3 HDD. To check your free memory and/or delete existing games, use the **Save Data** utility. To load a previously saved game, select **Load Game** from the Options menu.

The Career/Skater save requires 264MB. This save contains both your skater and any progress through Career mode as well as any unlockables you may have earned.

Other Options
- **Game Settings:** Controller settings, sound options, display options, Turn Blood On/Off.
- **Game Progress**
  Records: View all of your skater's accomplishments, including number of tricks performed, biggest air, and longest grind.

  Rankings: View your Career mode character's rank.

  Stats: View your Career mode character's stats.
- **High Scores:** View the highest scores in the game on this screen. Toggle **left** and **right** to see all the levels. Each level has five best high scores and five best combos.
- **Cheat Codes:** Enter secret codes from magazines and online fan sites. Go ahead and cheat…we gave you the option!
- **Movies:** View all game movies. Some movies need to be unlocked by playing through Career mode.

Moveable Pieces
There are spots spread throughout the city where you get to place skate pieces where you want them. Some goals require you to figure out the correct placement of pieces in order to complete them. After completing these goals, you can then move the pieces however you want whenever you want. These areas are marked with a large Gold Hammer icon. Look for these icons to find moveable pieces areas.

Tip: Certain gaps can be found by placing certain pieces together and tricking on them.

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